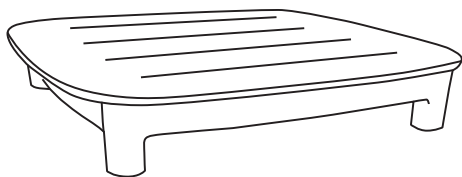


Ax1



Bx4

